

UNIVERSITY OF NORTH BENGAL

B.Sc. Honours 6th Semester Examination, 2023

DSE-P4-COMPUTER SCIENCE (64)

Time Allotted: 2 Hours Full Marks: 40

The figures in the margin indicate full marks.

The question paper contains DSE64-E1, DSE64-E2 and DSE64-E3. The candidates are required to answer any *one* from *three* courses. Candidates should mention it clearly on the Answer Book.

DSE64-E1

MACHINE LEARNING

GROUP-A

Answer any five questions from the following

 $1 \times 5 = 5$

- 1. What is unsupervised learning?
- 2. What is a Vector?
- 3. What is gradient?
- 4. What is logistic regression?
- 5. Mention one application of Machine learning.
- 6. In what type of problems vectorization is used?
- 7. Give an application of linear regression.
- 8. What is overfitting?

GROUP-B

Answer any three questions from the following

 $5 \times 3 = 15$

- 9. Write a short note on logistic regression.
- 10. Explain different Key elements of machine learning.
- 11. Discuss supervised learning with the help of an example.
- 12. Write a short note on support vector machines.
- 13. Explain bias variance decomposition of classification error in ensemble method.

GROUP-C

Answer any two questions from the following

 $10 \times 2 = 20$

- 14. Explain vectorization with the help of one program code as an example.
- 15. Explain perceptron learning with the help of a suitable example.

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- 16. Explain classification using logistic regression with the help of suitable examples.
- 17. Explain backpropagation algorithm with the help of an example.

DSE64-E2

SYSTEM PROGRAMMING

GROUP-A

Answer any five questions

 $1 \times 5 = 5$

- 1. Define compile time loading.
- 2. What is meant by macro call?
- 3. What is loader?
- 4. What is meant by lexical analysis?
- 5. What is linker?
- 6. Define symbol table.
- 7. What is LR parser?
- 8. What is code optimization?

GROUP-B

Answer any three questions

 $5 \times 3 = 15$

- 9. What are the databases used by P1 of two pass assembler? Discuss its purpose of use.
- 10. Draw the block diagram of general loading scheme and explain.
- 11. What are the rules for converting an arithmetic statement into a parse tree? Explain with an example.
- 12. Draw and explain the detailed pass I flowchart of an assembler.
- 13. Give a comparative analysis between compiler and interpreter.

GROUP-C

Answer any two questions

 $10 \times 2 = 20$

- 14. Draw and explain the block diagram of the structure of a compiler.
- 15. Explain different optimization techniques used in the compiler.
- 16. Consider the context-free grammer:

$$S \rightarrow aX$$

$$X \rightarrow bX \mid bY$$

$$Y \rightarrow c$$

The symbols S, X, Y are non-terminals and S is the start symbol while a, b and c are terminal symbols.

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- (i) Give the canonical collections of LR(0) items for this grammer.
- (ii) Is this grammer SLR? Prove by constructing SLR parsing table.
- 17. What do you mean by token? Discuss on specification and recognition of tokens.

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DSE64-E3

CLOUD COMPUTING

GROUP-A

Answer any five questions from the following

 $1 \times 5 = 5$

- 1. Define Grid Computing.
- 2. What is private cloud?
- 3. Give an example of cluster computing.
- 4. Name one cloud service provider.
- 5. What is community cloud?
- 6. Expand SLA.
- 7. What is scaling?
- 8. How is authentication provided in cloud computing?

GROUP-B

Answer any three questions from the following

 $5 \times 3 = 15$

- 9. Explain the limitations of cloud computing.
- 10. Discuss packaging of hybrid cloud.
- 11. Discuss different basic components of cloud computing.
- 12. Write a short note on Amazon Web Services.
- 13. Discuss different characteristics of cloud computing.

GROUP-C

Answer any two questions from the following

 $10 \times 2 = 20$

- 14. Explain the operational and economic benefits of SaaS.
- 15. Explain in detail the various aspects for the need of virtualization in cloud.
- 16. Explain Network level security, Host level security and Application Level Security in cloud computing.
- 17. Discuss different challenges of cloud computing. Explain the fundamental advantages of cloud computing in scientific applications.

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